**GUESS THE NUMBER- A mini-game by Bandanpreet Kaur Malhi!**

**Description-**

This game is a browser based JavaScript game wherein the user guesses a random number between 1-100. It gives hints like too high/too low and allows 7 tries. It also stores guesses and shows statistics in the end.

**Screenshots!**

1. It displays a welcome message~

A screenshot of a computer

AI-generated content may be incorrect.

1. After “ok” it asks the user to enter their guess.

Screens screenshot of a computer

AI-generated content may be incorrect.

1. Then it shows whether the guess is higher or lower than the random number.

**A screenshot of a computer

AI-generated content may be incorrect.**

1. Then the user proceeds to enter more numbers! And then the game displays the guesses and result.

A screenshot of a computer

AI-generated content may be incorrect.

1. Also shows the stats and guesses.

**A screenshot of a computer

AI-generated content may be incorrect.**

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1. Then the game asks if the user wishes to continue or exit

Screens screenshot of a computer

AI-generated content may be incorrect.

**Learning outcome!**

I learned how to organize JavaScript code using modules and how arrays can be used to track user input and perform analysis like average and order. Using control flow and loops helped make the game interactive.

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